

CopperCon X

September 7-9, 1990

**The Safari Resort Hotel
4611 North Scottsdale Road
Scottsdale, Arizona 85251
(602) 945-0721**

Progress Report Two

A special supplement to MAW

FROM THE CHAIR

Here again is some information about our guests:

Keith Laumer — Author of the Lafayette O'Leary books, the James Retief (galactic diplomat) series, and many individual novels of note including *Bolo*, *Plague of Demons*, and *Worlds of Imperium*. Keith is probably best known for his use of humor and satire in his books.

David Gerrold — Author of the *War Against The Chtorr* series, *Yesterday's Children*, *When Harlie Was One*, and many other novels. David is also the author of multiple *Star Trek*, *Logan's Run*, and *Land Of The Lost* television episodes and was story editor for *Land Of The Lost* and *Buck Rogers*.

Julie Guthrie — Our artist guest of honor, Julie is an incredibly talented sculptor. She has specialized in miniatures for gaming and has created many figures for companies such as Ral Partha and Grenadier.

Wilson "Bob" Tucker — Our fan guest of honor, Wilson has been active in fandom since the 30's. He has published several fanzines and began writing science fiction and mysteries in the 40's. The most common theme in his science fiction is time travel. He also wrote one of the finest novels of the cold-war era, *The Long, Loud Silence*.

Autograph sessions will be scheduled for convention guests in the dealers room.

A word about price: we are working to avoid raising prices but your support is essential to holding our costs down. CASFS is a non-profit organization — all the people working on the convention are volunteers. See the back page of this Progress Report for more information on volunteering.

We hope to attract about 200 more members than we had last year — looking forward to seeing you there!

HOTEL

There have been some questions raised about the hotel in recent weeks and I would like to set the record straight for all of us. The hotel has come up with a short list of rules for all convention attendees who are renting rooms. The list is not intended to "crack down" on any group of people; rather it was designed to help provide for a more pleasant and enjoyable time at the convention. The list is:

1. All CopperCon attendees renting a resort sleeping room must be 21 years old or older and must show proper I.D.

2. No underage drinking will be allowed in any private sleeping room or in public hotel space.

3. All registered attendees must display the conference name badge at all times while on hotel property.

4. Quad occupancy is the maximum allowed in a two-bed room, double occupancy in a one-bed room.

5. No more than 4 people are allowed to congregate in a sleeping room unless it is a registered party room.

Most of this list is not new, we have been going to conventions and staying at hotels with the same rules for many years. This is just the first time that many of them have been printed as we thought most of them were just common sense.

Yes, the hotel wants the person who rents the room to be at least 21 years old. Not really a hardship as the vast majority of our attendees are over that anyway. If there isn't anybody in your group who is over 21, please come talk to me. As far as the underage drinking, that is just stating the law.

The hotel has requested that all convention attendees wear their con badges at all times. In the past we have just requested that you wear them in convention areas. The hotel is considering the entire hotel, with the exception of the lobby, restaurants, and bar, to be convention areas and as such they request that you wear your badges at all times. Once again not really a hardship as most of us wear them all the time anyway.

Quad occupancy in a two-bed room, double occupancy in a single-bed room is standard hotel practice. Just a word of advice: when you make your hotel reservation, be sure to tell them how many beds you will require. If you don't they may not have the correct room type for your group.

The bit about no more than four people congregating in a sleeping room is probably the most misunderstood part of this all. All the hotel is trying to say is that if you are planning on throwing a party, or if you are planning on large discussion groups or filking, or any other activity that causes noise, please register your room as a party room. The reason for this is that in the past we have had a lot of noise complaints in the quiet areas of the hotel. If the front desk knows in advance, they can place your room in the party area and then everybody is happy. But don't worry if at the con you decide at the drop of a hat to get together with a few of your friends in your room for a discussion. We will not be breaking down doors to count the number of heads in a given room. Just remember that the quiet area means

that you should be quiet over there as somebody may be trying to sleep.

Another bit of confusion with the hotel has been over room rates. Please rest assured that the convention rate for rooms is \$40 per night per room for single through quad occupancy, based on your room type (see #4 above). In addition to the room rate, please remember about the sales tax that is owed on anything you buy. The sales tax on the hotel rooms is approximately 10%.

The hotel this year is requiring a deposit of \$40 for each room rented. This is basically to help prevent damage to rooms. While very few of our attendees are causing any damages to their rooms, the vandalism they are causing is quite spectacular. As the rest of the world works, the actions of a few have infringed on the rest of us. The deposit is refundable when you check out after your sleeping room has been checked. One word of advice about the deposit: the hotel is not set up to hold checks for any period of time, so if your deposit is paid by check they will deposit it in their bank and your refund will need to be processed by the business office — a process that will take about three weeks before you receive your refund. Cash will be refunded when you check out, or I would suggest that you cover your room with a credit card (as the card imprint will only be used if needed).

Also, the hotel has requested we pass on a simple request with regards to the hotel restaurant and bar. These are common areas that are used by the local mundanes every weekend. The hotel would request that you use common sense when wearing costumes in these areas — while your costume may be street legal, if it borders on areas that are better left in manly magazines (and if you don't know what these are, you have never visited my house), it really should not be worn into the lobby or restaurant.

While a couple of these are new items, most of them are standard common sense rules that we have lived with for many years. The biggest difference is that this is the first time they have been in print together. I hope that this eases any confusion you have about the hotel. The Safari Resort is committed to our convention and will do everything in their power to assist in your having a good time.

We never received hotel reservation cards, so you should contact the hotel directly if you wish to reserve a room for the con. Inquiries can be sent to:

Safari Resort
4611 N. Scottsdale Road

Scottsdale, AZ 85251
(602) 945-0721

Room reservations should be guaranteed with either a major credit card or one night's room rental as a deposit. Rooms will be held until 6:00pm of the night you are planning on checking in. If you cannot make it by that time, please let the hotel know so that they do not release your room. See you in September!

— Eric Hanson

CONSUIITE

ConSuite has become a convention job that nobody wants. Why? Because most fans complain rather than appreciate it. In Phoenix, we have come to *expect* a ConSuite (they aren't normal in other parts of the country)... and not only that, but expect one that will feed us all weekend, and feed us well!

The fact is, ConSuite gets to spend about \$1.25 per person for the whole weekend — obviously not enough to feed meals to everyone. Even at \$1.25 a head, ConSuite is the second largest chunk of the convention's budget. Spending a lot of money is fine if there is a return — but most of what you get with ConSuite is complaints.

In response, next year's convention chairs will be making changes in ConSuite... they (and I) will be trying different ways of tackling this issue. If you have any suggestions, we'd love to hear them - so bend our proverbial ears!

Now, off my soapbox and on to CopperCon's ConSuite. You have my word that we'll do our best to make it a good place to sit and chat with your friends, grab a munchie, and be entertained. While you're there, look for the suggestion box and drop your ideas in. I'll make sure they get to the people in charge! Thanks!

— Margaret Grady

REGISTRATION

Registration rules will be pretty much the same this year as in the past. First and foremost is keep your badge with you at all times and guard it carefully! Your badge is your key to the convention activities and if lost, stolen, or simply left at home, will cost you money to replace. How much, you ask? The answer is — whatever the membership rate is at the time you try to replace the badge.

As to rates, that is one of the two things that will be different this year.

In the past we have had full memberships and one-day memberships for each day the convention was officially open. This year the membership prices will be more on a sliding scale depending on when you buy them:

Friday Only	\$12.00
Friday through Sunday	\$25.00
Saturday through Sunday	
Purchased before 4:45pm	\$20.00
Purchased at 5:00pm or later	\$15.00
Sunday Only	\$10.00

If you have any questions on this rate structure, please contact me through the convention post office box. I will be glad to hear any feedback. These rates will be posted at the registration office at the convention. We don't want anyone to be surprised at the new rate structure.

Now, as for the second thing that will be different; due to requests that registration remain open longer, we are going to try to comply. Registration hours will be as follows:

Thursday	7:00pm to 10:00pm
Friday	9:00am to 11:30pm
Saturday	9:30am to 11:00pm
Sunday	9:30am to 1:30pm

Now for the important thing. Please be sure to have fun at this convention and I will try to make your start at the registration tables as pleasant as possible.

— Molly Hildebrand

COMPUTER ROOM

Dan: Hey, Steve! You want to write up a blurb for the 2nd CopperCon PR?

Steve: (No reply)

Dan: Are you a man or a mouse? Squeak up!

Steve: SQUEAK!

Dan: Okay, having established Steve's species, it is incumbent on me to tell you about our new location at the convention. That's right, for those of you who haven't heard, we are now across from the Art Show/Dealers' Room in the newly remodeled Ivory Room.

Back for a return engagement are MECHWARRIOR, BATTLEHAWKS, on the IBM and Amiga we have DUNGEON MASTER, and lots more. We will also try to get several game companies to send down samples

but at the moment there are no confirmations so I won't waste your time telling you what ain't gonna be there.

One change from the past few years is that we will not have an adult night. Unless I am convinced to change my mind. You can do that by calling 921-3248 and screaming at me or my answering machine. If this cancellation gets enough complaints I will reinstitute it, but ya gotta call.

Also, we only have 8 slots left for computers. Yes, that's right, if you want to get a free membership, you better call. RIGHT NOW. Go ahead, I'm home. That number again is 921-3248. Just ask for Dan or leave a message. I'm only looking for IBMs with EGA or better and Amigas. And remember, you get 1 ABSOLUTELY FREE membership to this con or the next CopperCon if we can use your computer. The con will even guarantee your computer against loss, theft, or damage (right Bruce?) Just as good a deal as you get with Citibank Visa.

A brief note of explanation — I have nothing against C64s, Apple IIs, and I can even tolerate Macs on a good day. BUT, every time I put one in the room, nobody plays on it. This being a capitalist country, the law of supply and demand applies. If there ain't no demand, I ain't gonna supply.

Again, if you want to donate your computer or software for a free membership, volunteer, or for more information, call me, Dan.

— Dan Smith

VIDEOS

Unique offerings in the video room! Series and serials from the '40s to now. Original work by future "spielbergs." Surprises! Short subjects, comedy spoofs, and music videos. All on an 8" screen.

Any future spielbergs, send your video shorts to:

John Fong

P.O. Box 5189

Glendale, AZ 85312

or call (602) 938-6552

— John Fong

PROGRAMMING

Programming is coming along slowly but surely. As was announced in the first progress report, we plan to have a dance on both Friday and Saturday nights. For you non-dancers, there will (hopefully) be two

tracks of evening panels in addition to all the parties and other "normal" diversions.

Our guests of honor are **Keith Laumer**, **David Gerrold**, **Wilson "Bob" Tucker**, and **Julie Guthrie**. Other attending panelists at this time include:

Kay Azzi	William "Bill" Scott
Mike Azzi	Lorelei Shannon
Holly Bennett	Ken St. Andre
Daniel "Ugly John" Carver	Mike Stackpole
Rick Cook	G. Harry Stine
Steve Crompton	Kit Townsend
Charles Fontarey	Doreen Webbert
Alan Gutierrez	Jim Webbert
Scott Haring	Randall Whitlock
Pete Manley	Moirra Cameron Eaton Whitlock
Cary Riall	Gail Wolfenden-Steib
Darlene Rutherford	Catherine Yankovich

The **writer's workshop** is still on but there is room for only one or two more people. **Pre-con submissions MUST be in by August 20!** Remember, all submissions must be typed, DOUBLE SPACED, and with one-inch margins (standard manuscript format). If you have questions, call Kit Townsend (Writing Activities Coordinator) at 835-5868. She says to just keep trying if you don't catch her on your first few attempts. In addition to the workshop, we are planning several other writing exercises and panels.

For all the **costumers**, we are trying some rather new ideas. First is the **"That Old Thing"** panel. Most of us have at least one Something that will make a "great" costume, but we aren't really sure WHAT it is that we should do with the base. BRING YOUR "MYSTERY" COSTUME BASES and let our panel (and audience) of experts give you ideas. Another panel will be to help people who have made (or designed) masquerade quality costumes develop a stage presentation. **Bring your costume itself, a picture of it, or a sketch** and the panel/audience will try to help you build a winning presentation. There will be other costuming panels, too.

For those of you who want "facts" panels, we are planning to run an alien contact scenario. There will be a panel on games and diversions of the future (as well as several panels on role-playing games), and some sort of miniatures painting demonstration and/or workshop. Bulwer/Lytton will be back, with this year's best being automatically forwarded to the national contest! Even the computer people are

getting in on the act with a panel comparing national databases and BBS's. We hope to be able to provide something for everyone.

Which leaves a few of you wondering "What about midnight panels?" We have those, too. Anything from 101 Uses For A Dead Computer to Heavy Busted Swordswomen, Chain Mail Bikinis And Skintight Space Suits are being considered. If anyone wants to volunteer as a model... we're taking applications!

— *Maryeileen McKersie*

GAMES & DIVERSIONS

WE DELIVER!

That's right, we deliver excitement! ...with great tournaments like Advanced Dungeons & Dragons™, Battletech™, Micro-Armour™, Warhammer 40,000™, Shadowrun™, Blue Max™, Space:1889™, Chill™, Empire Builder™, D.C. Heroes™, and many more. Not to mention the tons of prizes and free give-aways!

And we deliver the thrill of competition! Besides the many tournaments, we are sponsoring a miniatures painting contest. A special guest at the convention will be one of the judges, none other than Julie Guthrie, the lady who sculpted many of those fine Ral Partha™ and Grenadier™ figures you own.

We also deliver bargains! Save lots of money at the used game auction on Sunday, and see our guest auctioneer, Scott Haring from TSR™.

Don't forget the check-out games, and all the tournaments and events still in the works. Be sure to check us out at any time during the convention when you need to get your energy levels up and moving.

If you are interested in refereeing a game or participating in the game room in any way, please contact me: Don Harrington at 956-1344, before 10pm please. And thank you for your support.

— *Don Harrington*

DANCE

Dances will be held both Friday and Saturday nights and, from what I'm told, they're going to be pretty darn good! Now, I'm not a DJ, and I don't play one on TV, but if I was or I did, I would be in complete awe of the spectacular spectacle that will embody me at CopperCon X. Don't take my word for it (why should you, nobody else does?) but if what I'm told is true, it promises to be a musical extravaganza that will

go down in history!!! Rumor has it that the dance will be pre-programmed with music requests mailed in by people like you to the con address. Bart Simpson says "Ay caramba, dudes, I'll see you at the dance!"

— Carey Holzman

SECURITY

Security means using common sense. Basically, Security will be there to remind you not to do something you know you shouldn't do but may forget in the excitement of the moment. If you have a bladed weapon, it will be in a sheath at ALL TIMES. The weapon should either have a securing strap or be tied to the sheath with a piece of string (peace-bonded). Projectile weapons of any sort, functioning or not, will not be allowed. Exceptions may be made for the masquerade but only by personal contact with the Chief of Security and the head of the masquerade. If everyone uses the intelligence they were born with and some consideration for the rights of others, Security will have nothing to do. Put me out of work, PLEASE!!!

— Dave Munter

COSTUME EVENT

Welcome to the CopperCon non-competitive fun costume event. We will do some fun, interesting things with the masquerade and hope to see lots of people participate. There will be pre-judging for workmanship and we will be having the contestants vote on their choice of Best Entry and Most Congenial entry.

We also hope to have the return of the "impromptu costume box" for last minute creations. Come on out and enjoy your few moments of glory on the stage and help entertain the masses.

— Pati Cook

ART SHOW

The CopperCon 10 art show will open at 12:00 noon on Friday September 7th.

Panel fees will be \$3.00 per 4'x4' flat panel or for 1/2 of a 6'x2.5' table. A 10% commission will be charged on all sales. There is a small amount of case space.

The art auction will be held at 1:00pm on Sunday. Pieces with two or

more bids will go to the auction so be sure to tour the show prior to this and submit your bids.

If you have any problems or you are interested in obtaining display space, call Ray Gish at (602) 839-2543 or write to:

4434 South Stanley Place

Tempe, Arizona 85282

Stop by and see the great works of some of our friends.

— Ray Gish

JAPANIMATION

This year's CopperCon will have another great program of Japanese Animation shown 24 hours a day throughout the con. Several people from the Phoenix area will have just recently returned from Japan prior to the Con — bringing with them lots of the latest video releases. Plus, we have even better equipment this year. So if you're a fan of Japanese Animation (or just want to find out what all the excitement's about), you won't want to miss this year's program.

— Tom Perry

DEALERS ROOM

This year the dealers participating in CopperCon are: Adam's Books, Bent Cover Books, Bryan Barrett Books, Barry Bard, Crunchy Frog Enterprises, Joel Block, Morningstar Enterprises, Roderick McClure w/ Count Vlad, M.R. Hildebrand, Mere Dragons, Mike & Jeanne Wilmoth, DAG Productions, Rakish Blade, GraphXpress, Motley Merchandise, PFFS, Roaming Panther Games, Peggy Zimmerman's Silver, Nighthawk Studios, Moirandal, Hagar & Helga, and Sleepy Lion Graphics.

Dealers hours will be:

Friday 12pm–7pm

Saturday 10am–7pm

Sunday 10am–3pm

Tables are no longer available!

— Dave Hiatt

WANTED: VOLUNTEERS

Generous Rewards!

Reward 1: Access to the STAFF LOUNGE with loads of delicious food for ONLY 4 hours of constructive fun (work)!

Reward 2: FREE membership to next year's CopperCon for ONLY 12 hours of participation!

Reward 3: Being a part of the behind-the-scenes crew!

Don't hesitate
Volunteer NOW!
Call Stephanie at 433-9624

— Stephanie Bannon